Developmental Milestones

Have you ever wondered how your child is growing and developing compared to other children of the same age? How do you know if your child is "on the right track"?

Your child is going through many physical and mental changes. Although no two children grow at the same rate, experts agree there are "typical" signs of development. This fact sheet provides a checklist of important milestones in your child's development during the fourth year of life.

It is a simple tool you can use to become aware of and appreciate the dramatic changes that are occurring in your child.

Watch for these signs in your child over a one-month period. (Even children have "bad days.")
Remember, each child is different and may learn and grow at a different rate. However, if your child cannot do many of the skills listed for his or her age group, you should consult your pediatrician.
Several additional sources of information are listed in the next column.



You are the most important observer of your child's development. If your child has special needs, early help can make a difference.

If you have questions about your child's development or want to have your child tested,

- » call your pediatrician
- » call the local health department
- » contact the Make-A-Difference Information Network (They can help you find a testing locations near your community.) 1-800-332-6262, or visit http://kskits.org/resources/ MakeADifference.shtml
- » contact the Parent Helpline (through Kansas Children's Service League, https://www.kcsl. org/ParentHelpLine.aspx) (They can help you with questions about childrearing.) 1-800-CHILDREN (1-800-245-3736)

Contact your county or district extension office to obtain other publications in this series. Additional resources on parenting are also available.





The developmental information provided in this bulletin has been synthesized from a variety of professional resources to help you appreciate your child's progress. It is not a formal, standardized measurement tool.

Kansas State University Agricultural Experiment Station and Cooperative Extension Service

4 YEARS OF AGE, DOES YOUR CHILD:

MOTOR SKILLS

feed self (with some spilling)
try to use a fork
hold a pencil
try to write name
draw with the arm and not small hand movements
draw a circle
draw a face
try to cut paper with blunt scissors
sometimes unbutton buttons
try to buckle, button, and lace, even though she probably needs help
completely undress herself if wearing clothes with simple fasteners
brush teeth with help
build a tower of seven to nine blocks
put together a simple puzzle of 4 to 12 pieces
pour from a small pitcher
use the toilet alone
pedal tricycle
try to skip
catch a bouncing ball
walk downstairs using a handrail and alternating feet
swing, starting by herself and keeping herself going

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ENSORY AND THINKING SKILLS	
	recognize red, yellow, and blue
	understand taking turns and can do so without always being reminded
	understand "big," "little," "tall," "short"
	want to know what will happen nex
	sort by shape or color
	count up to five objects
	follow three instructions given at one time ("Put the toys away, wash your hands, and come eat.")
	distinguish between the real world and the imaginary or pretend world
	identify situations that would lead to happiness, sadness, or anger

LANGIIAGE AND SOCIAL SKILLS

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	good grammar often
	often talk about action in
	conversation ("go," "make," "do")
	enjoy rhyming and nonsense words
	use regular past tenses of verbs ("pulled," "walked")
	use "a," "an," and "the" when speaking
	ask direct questions ("May I?" "Would you?")
	want explanations of "why" and "how"
	relate a simple experience she has had recently
	understand "next to"
	separate from parents for a short time without crying
	like to play "dress up"
	pretend to play with imaginary objects
	act out elaborate events that tell
	a story (as in serving an imaginary dinner or going on a dragon hunt)
	often prefer playing with other
	children to playing alone, unless
	deeply involved in a solitary task
	change the rules of a game as he goes along
	try to bargain ("I'll give you this toy if you'll give me that one.")
	share when asked
	enjoy tag, hide-and-seek, and other games with simple rules
	like moderate "rough and tumble" play
	like to do things for himself
	know her age and the town where she lives
	act as though a doll or stuffed animal thinks and feels on its own

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